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About This Content

Can't get enough of SanctuaryRPG? This Rogue Potato Collection contains...

- A detailed account of our game development journey in "Rogue Potato: The Making of SanctuaryRPG" eBook written by Yixin and Daniel.
- A collection of over sixty in-game ASCII art assets, meticulously hand-drawn by our glorious artist Angel.
- Six early Alpha builds of SanctuaryRPG, including the very first playable prototypes that were iterated on in a cramped college dorm room.

Title: SanctuaryRPG: Black Edition - Rogue Potato Collection

Genre: Action, Adventure, Casual, Indie, RPG, Strategy

Developer:

Black Shell Games

Publisher:

Black Shell Media

Release Date: 2 Aug, 2017

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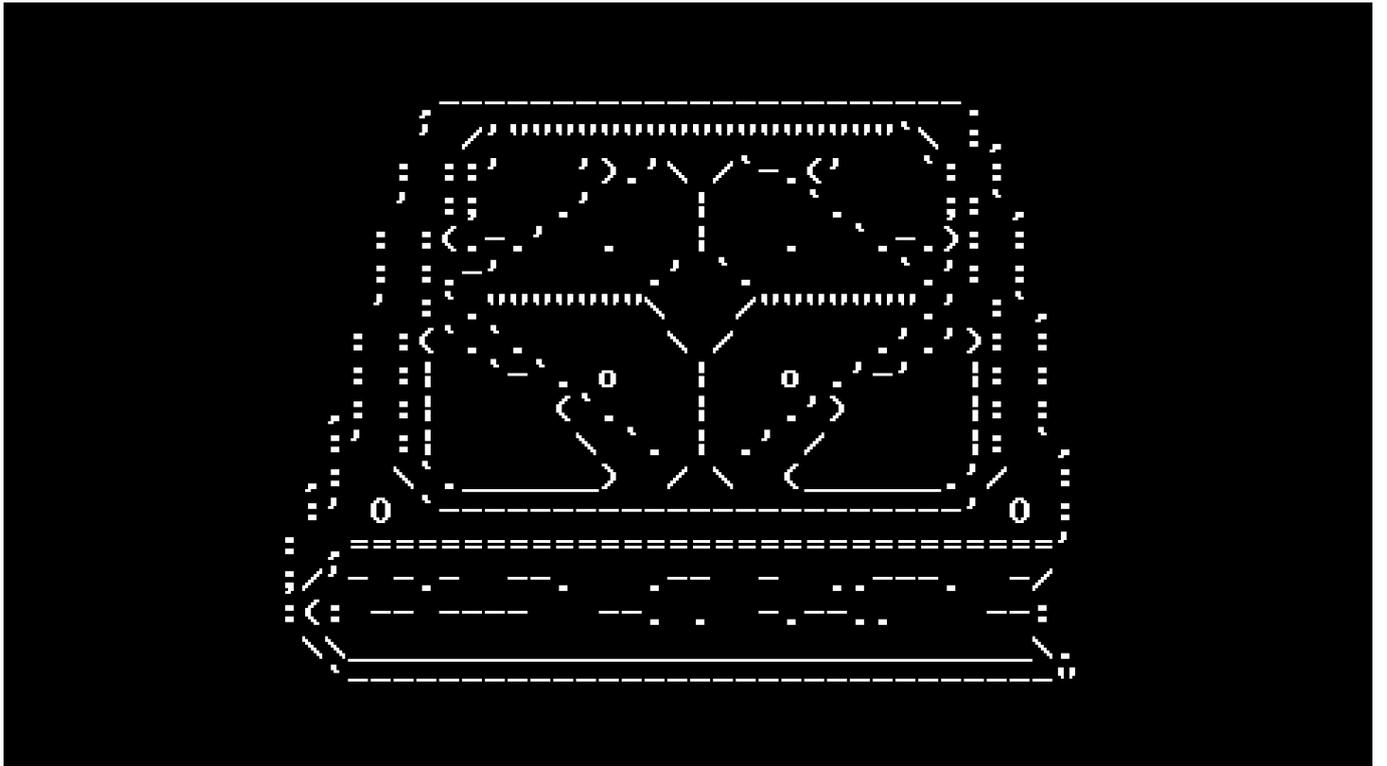
English

SANCTUARY RPG

ROGUE POTATO COLLECTION

SANCTUARY RPG

ROGUE POTATO COLLECTION



Not any in-game content, but it's a good way to support the devs and has a lot of interesting insight.. If you enjoy SanctuaryRPG, I see no reason to own this DLC, except of course if you can't find it or don't know that it exists. For some reason, this doesn't show up as a DLC for the main game, so you won't know it's here unless you find the link to this page itself!

Because of this, not many people have bought it, and Steam won't activate certain features for it until more people have it. It's a catch-22.

Anyway, I find the content to be very interesting, and a great way to support to the devs. SanctuaryRPG is one of the best little gems I've ever stumbled onto, and the amount of work that went into it is impressive, the devs were constantly upgrading the game for years, making one of the deepest old school RPG experiences in history.. Amazing dlc for fans of this game. As an indie game developer myself I really enjoyed reading this short book. It's really inspiring and encouraging story.

Also you can test and play 6 different versions of SanctuaryRPG from one of the earliest to april 2014 build. List of all builds according to readme:

NOV 2012: Generic RPG 1.0 (~1 Week)

DEC 2012: CL RPG 1.0 (~2 Weeks)

JAN 2013: FLUXX RPG 1.0 (~1 Month)

FEB 2013: SanctuaryRPG Alpha 0.5.7 (~2 Months)

MAR 2013: SanctuaryRPG Beta 1.3 (~3 Months)

APR 2014: SanctuaryRPG 1.0.0 (~16 Months)

And let's not forget about gorgeous ASCII art by Angel!

So this is an awesome and must-have pack for fans of this amazing game. Great way to support the devs. I hope that Black Shell Media will continue making unusual and great games and don't forget...

The first rule of potatoes is you have to talk about potatoes.

The second rule of potatoes is you have to eat potatoes.

The third rule of potatoes is you must do what the potato says.

The fourth rule of potatoes is you trust in the power of the spud.

The fifth rule of potatoes is there will always be more rules . Not any in-game content, but it's a good way to support the devs and has a lot of interesting insight.. If you enjoy SanctuaryRPG, I see no reason to own this DLC, except of course if you can't find it or don't know that it exists. For some reason, this doesn't show up as a DLC for the main game, so you won't know it's here unless you find the link to this page itself!

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